

# MAGIC

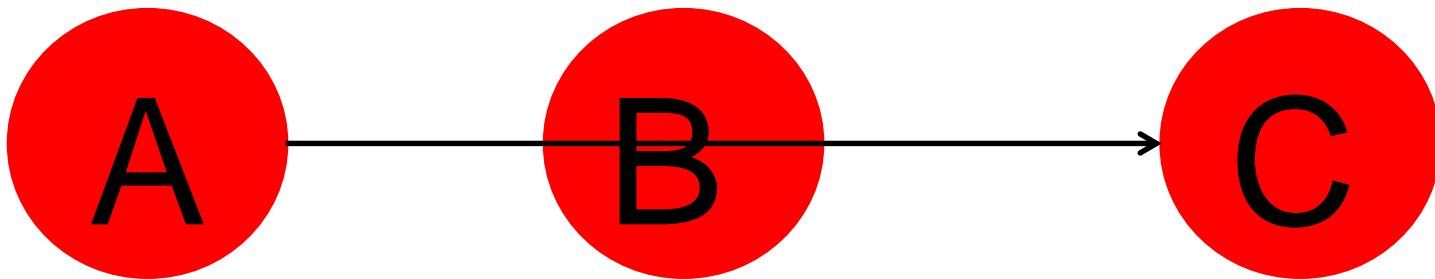
What is it?

How does it  
work?

Why does it  
work?

# Magic: mag·ic

1. The power of apparently influencing the course of events by using mysterious or supernatural forces.



# The Six Basic Magic Effects

Production

Transportation

Vanish

Penetration

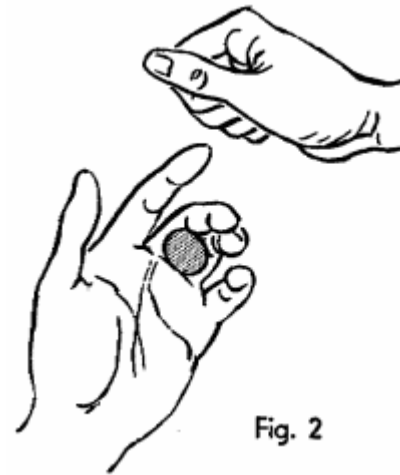
Transformation

Animation

# Production

## Sleights Required:

- 1) Steal
- 2) Finger Palm



# WHY?

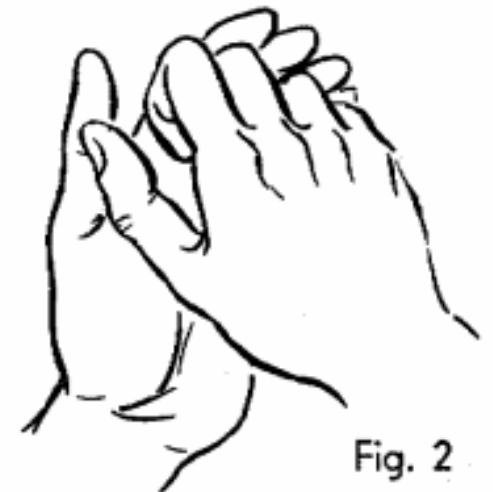
**Misdirection**- is a form of deception in which the attention of an audience is focused on one thing in order to distract it's attention from another.

**Perceptual Consistency**- perceiving objects as unchanging even as illumination and retinal images change. (Both my hands look the same, even though one is palming a coin.)

# Vanish

## Sleights Required:

- 1) False Transfer
- 2) Thumb Clip Palm
- 3) Ditch



# WHY?

**Priming**-the activation, often unconsciously, of certain associations, thus predisposing one's perception, memory or response.

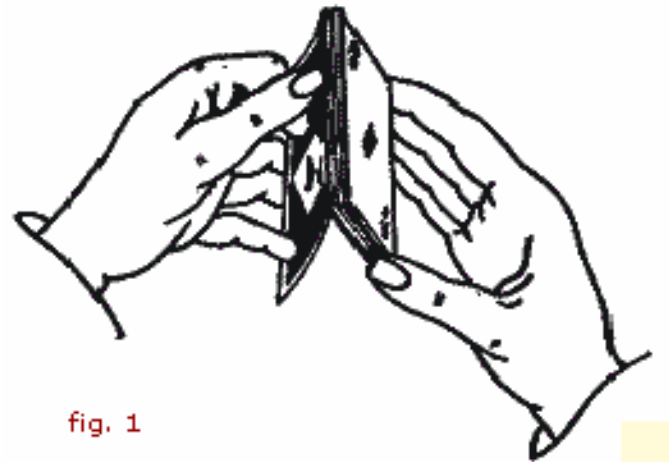
(making the first vanish fail, to condition the spectator for the second time I put the coin in the hand and wave my hand.)

**Retention of Vision**-The retina retains a fleeting image of the reflection of the coin for a fraction of a second delay so it appears that the coin was placed in the other hand.

# Transformation

## Sleights Required:

- 1) Top Change
- 2) Double Lift





# WHY?

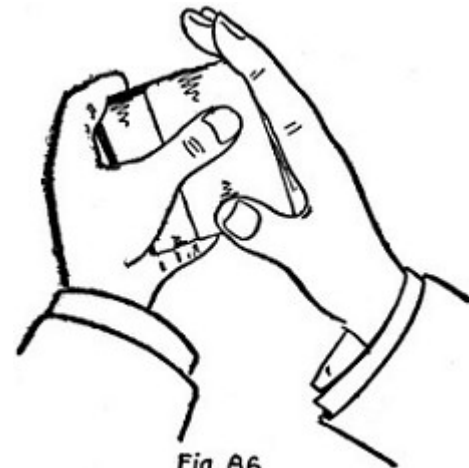
## Misdirection

**Cones**- Retinal receptor cells that are concentrated near the center of the retina and that function in daylight or well lit conditions. They detect fine detail and give rise to color sensations. (all the cards are red and have the same back design, so it is impossible to tell the difference when I switch cards.)

# Transportation

## Sleights Required:

- 1) Card Control
- 2) Top Palm
- 3) Load



# WHY?

**Time Misdirection:** Leaving significant time between the deceptive move and the final reveal. (the card palmed from the deck and appearing in my wallet.)

**Perceptual Consistency**

# Penetration

## Sleights Required:

- 1) Finger Palm
- 2) Load
- 3) Extra Ball



# WHY?

**Cochlea**-a coiled, bony fluid filled tube in the inner ear; sound waves traveling through the cochlear fluid trigger nerve impulses.

# Animation

## Sleights Required:

- 1) Invisible Thread
- 2) Magician's Wax
- 3) Double stick tape



# WHY?

**Gestalt**- An organized whole. (Perceiving the thread and my jacket as one, not noticing the thread.)

**Figure-Ground**-The organization of the visual field into objects (figure) that stand out from their surroundings (ground).